

# Swim Lessons at Meadow Ridge Pool

Passholders Only

Child's Name \_\_\_\_\_

Address \_\_\_\_\_

Phone \_\_\_\_\_

Age \_\_\_\_\_ Birthdate \_\_\_\_\_

Instructor's Recommended Group Lesson Level  
 \_\_\_\_\_ Initial \_\_\_\_\_

- >Group lessons are for passholders who are 5 years old and up and will run every Wednesday at times listed.
- >Private and Semi-Private lessons will run on Mondays.
- >In order to remain in the class you must sign up each month by the 15th of the previous month or lose your spot in the swim lessons. Reminders will not be given.
- >New participant may sign up on a first come first served basis and will be accommodated if and when openings occur. We will confirm with you when a space became available.

-Swim testing is required for all group classes. Call Park and Recreation 938-2551 and we will get the swim instructor to call you to arrange a testing time on either a Monday or Wednesday.

Forms needs to be handed into Park and Recreation office with payment (and instructor's initials for group lessons).

Number of Mondays \_\_\_\_\_ X \$30 or \$40 per class = \_\_\_\_\_

Paying for \_\_\_\_\_ Number of Wednesdays \_\_\_\_\_ X \$8 per class = \_\_\_\_\_

Month

Total

No classes will be held on the following Wednesdays - Nov. 25, Dec. 23 & 30 Feb. 17 or April 21

No classes will be held on the following Mondays on Dec. 28, Feb. 15 or April 19

I release and hold the town harmless from any injuries incurred in town recreational activities

I authorized the use of this credit card for the above payments. (Circle one ) Mastercard Visa

Credit Card Number \_\_\_\_\_ Expiration Date \_\_\_\_\_

Signature \_\_\_\_\_

## Circle your lesson type

- Group Lesson - \$8 per lesson
- Private Lesson - \$30 per lesson
- Semi- Private Lesson -\$40 per lesson

## Circle your Class Times

MONDAYS	WEDNESDAYS
6:30 PM-7:00 PM Private or semi	6:30 PM-7:00 PM Group Levels 1-2
7:00 - 7:30 PM Private or semi	7:00 - 7:30 PM Group Levels 3
7:30 - 8:00 PM Private or semi	7:30 - 8:00 PM Group Level 4-5